

Please write clearly in	ı block capitals.	
Centre number	Candidate number	
Surname		
Forename(s)		
Candidate signature	I declare this is my own work.	/
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GCSE MEDIA STUDIES

Paper 2 Media Two

Monday 8 June 2020

Afternoon

Time allowed: 1 hour 30 minutes

Materials

You will need no other materials.

Instructions

- Use black ink or black ball-point pen.
- Fill in the boxes at the top of this page.
- Answer all questions.
- You must answer the questions in the spaces provided. Do not write outside the box around each page or on blank pages.
- If you need extra space for your answer(s), use the lined pages at the end of this book. Write the question number against your answer(s).
- Do all rough work in this book. Cross through any work you do not want to be marked.

Information

- The marks for questions are shown in brackets.
- The maximum mark for this paper is 84.
- You are reminded of the need for good English and clear presentation in your answers.
- Questions **02**, **04** and **05** require an extended response. You will be assessed on the quality of your written response, including the ability to construct and develop a sustained line of reasoning which is coherent, relevant, substantiated and logically structured.
- Question **05** is a synoptic question in which you should draw together knowledge and understanding from across your full course of study.



	Section A – Television	Do not write outside the box
	Answer all questions in the spaces provided.	
	You will have two minutes to read through the questions in Section A . The extract will then be shown twice.	
	First viewing: watch the extract and make notes. You will then have five minutes to add to your notes. Second viewing: watch the extract and make further notes.	
	There is space for you to write notes on page 3 of this answer book. These notes will not be marked.	
You may sta	rt writing your answers on the exam paper as soon as the second viewing has finished.	
You	are advised to spend around 39 minutes answering questions on this section.	
0 1	The extract from <i>Co-owner of a Lonely Heart</i> includes examples of both diegetic and non-diegetic sound.	
01.1	Briefly define diegetic sound. [1 mark]	
01.2	Give one example of diegetic sound in the extract. [1 mark]	



You may make notes on page 3. These notes will not be marked.

Do not write outside the box



Turn over ►

0 1.3	How is camerawork used to show the tension between April and others in the classroom?	Do not v outside box
	Answer with reference to types of shot and camera movement. [8 marks]	

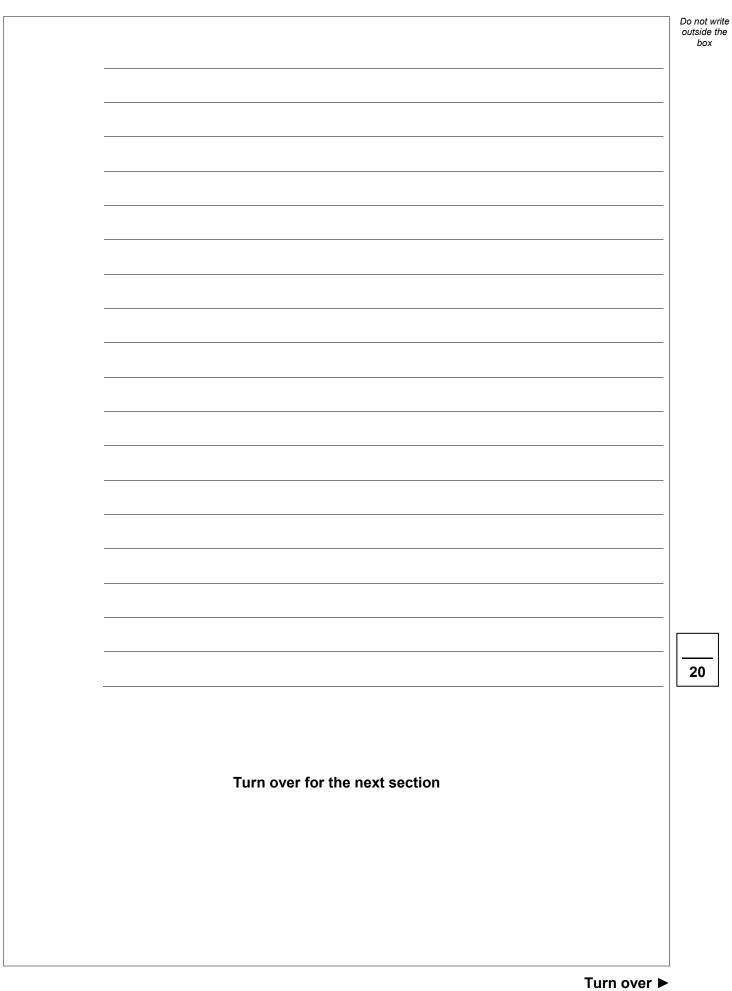


0 1.4	In the extract how effectively do the following erects meaning:		Do not write outside the box
0 1.4	In the extract, how effectively do the following create meaning:		507
	non-verbal communicationprops		
	lighting?	[12 marks]	
		[]	
			<u></u>
			22



	1
0 2 'Representations of age in television drama are strongly influenced by so cultural contexts.'	cial and
How far do you agree with this statement?	
 Answer with reference to: <i>Dr Who</i>, 'An Unearthly Child' (1963) and <i>Class</i>, 'Co-owner of a Lonely (Close Study Products). 	Heart' (2016)
(Close Study Froducis).	[20 marks]

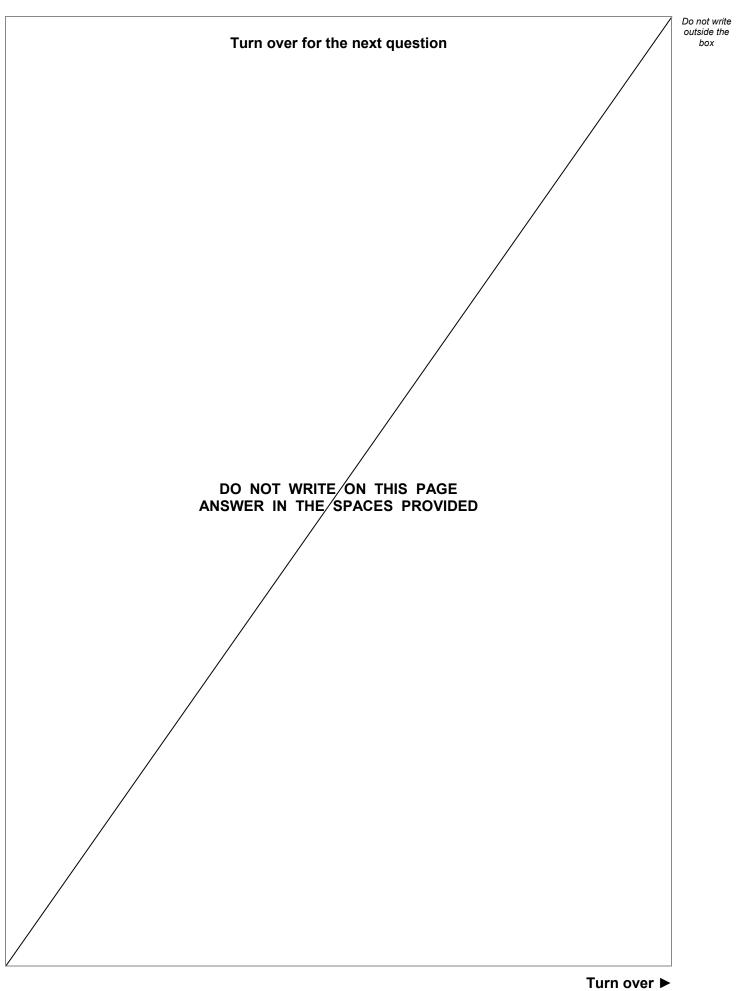






	Section B – Online, Social and Participatory Media and Video Games		Do not write outside the box
	Answer all questions in the spaces provided.		
You	are advised to spend around 40 minutes answering questions on this section	on.	
03.1	Briefly define user-generated content.	[1 mark]	
03.2	Give one example of user-generated content in online media.	[1 mark]	
			2







04	'In order to be successful, media products must target the uses and gratifications of different audiences.'
	How far is this true of video games you have studied?
	Answer with reference to: • Lara Croft GO
	 Kim Kardashian: Hollywood (Close Study Products). [20 marks]





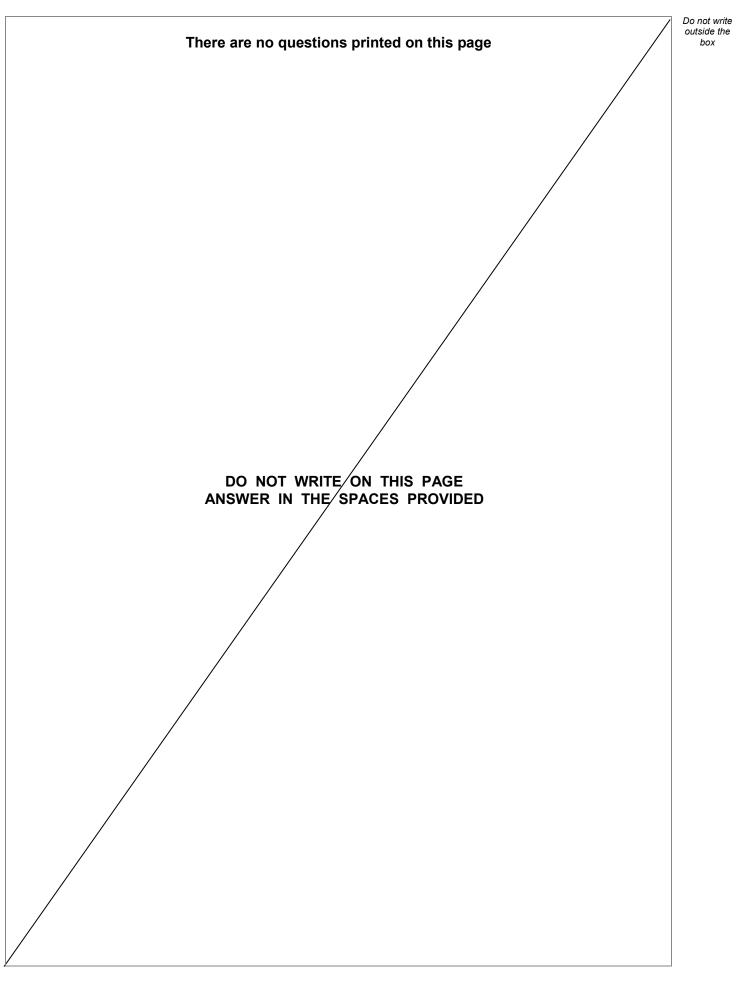


		Do not write
0 5	'Regulation of social media and the internet is unnecessary. Nobody wants more rules and government controls.'	outside the box
	How far do you agree with this statement?	
	Answer with reference to:Any online, social and participatory media or video game Close Study Product.	
	In this question you will be rewarded for drawing together knowledge and understanding from across your full course of study, including different areas of the theoretical framework and media contexts.	
	[20 marks]	











Question number	Additional page, if required. Write the question numbers in the left-hand margin.



Do not write outside the box

Question number	Additional page, if required. Write the question numbers in the left-hand margin.
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