



**ADVANCED SUBSIDIARY (AS)
General Certificate of Education
2012**

Mathematics
Assessment Unit M1
assessing
Module M1: Mechanics 1
[AMM11]

WEDNESDAY 16 MAY, MORNING

**MARK
SCHEME**

Introduction

The mark scheme normally provides the most popular solution to each question. Other solutions given by candidates are evaluated and credit given as appropriate; these alternative methods are not usually illustrated in the published mark scheme.

The marks awarded for each question are shown in the right-hand column and they are prefixed by the letters **M**, **W** and **MW** as appropriate. The key to the mark scheme is given below:

M indicates marks for correct method.

W indicates marks for working.

MW indicates marks for combined method and working.

The solution to a question gains marks for correct method and marks for an accurate working based on this method. Where the method is not correct no marks can be given.

A later part of a question may require a candidate to use an answer obtained from an earlier part of the same question. A candidate who gets the wrong answer to the earlier part and goes on to the later part is naturally unaware that the wrong data is being used and is actually undertaking the solution of a parallel problem from the point at which the error occurred. If such a candidate continues to apply correct method, then the candidate's individual working must be followed through from the error. If no further errors are made, then the candidate is penalised only for the initial error. Solutions containing two or more working or transcription errors are treated in the same way. This process is usually referred to as "follow-through marking" and allows a candidate to gain credit for that part of a solution which follows a working or transcription error.

Positive marking:

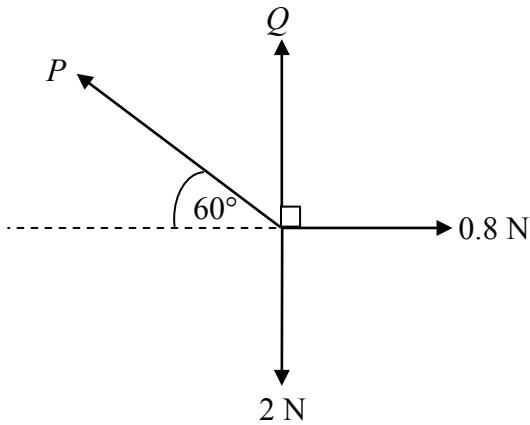
It is our intention to reward candidates for any demonstration of relevant knowledge, skills or understanding. For this reason we adopt a policy of **following through** their answers, that is, having penalised a candidate for an error, we mark the succeeding parts of the question using the candidate's value or answers and award marks accordingly.

Some common examples of this occur in the following cases:

- (a) a numerical error in one entry in a table of values might lead to several answers being incorrect, but these might not be essentially separate errors;
- (b) readings taken from candidates' inaccurate graphs may not agree with the answers expected but might be consistent with the graphs drawn.

When the candidate misreads a question in such a way as to make the question easier only a proportion of the marks will be available (based on the professional judgement of the examining team).

1



AVAILABLE MARKS

$$R(\rightarrow): P \cos 60^\circ = 0.8$$

M1 W1 M1

$$\Rightarrow P = 1.6 \text{ N}$$

W1

$$R(\uparrow): P \cos 30^\circ + Q = 2$$

M1

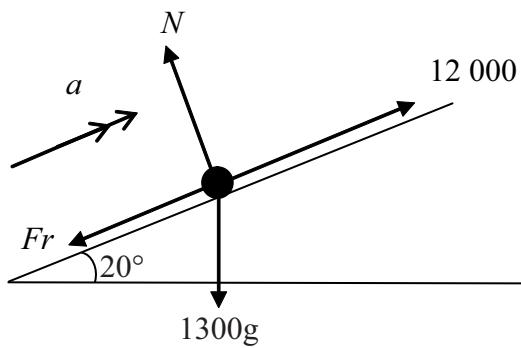
$$\Rightarrow 1.6 \times \frac{\sqrt{3}}{2} + Q = 2$$

$$Q = 0.614 \text{ N (3 sf)}$$

W1

6

2 (i)



MW2

$$(ii) R (\text{perp. to slope}): N - 1300g \cos 20^\circ = 0$$

M1

$$\Rightarrow N = 11971.68$$

W1

$$\text{When in motion, } Fr = \mu N$$

M1

$$\Rightarrow Fr = 11971.68 \times 0.25$$

$$\Rightarrow Fr = 2992.92$$

W1

$$R (\text{up slope}): 12000 - 2992.92 - 1300g \cos 70^\circ = 1300a$$

M1 W1

$$\Rightarrow 4649.76 = 1300a$$

$$\Rightarrow a = 3.58 \text{ m s}^{-2} \text{ (3sf)}$$

W1

9

			AVAILABLE MARKS										
3	(i)	$\rightarrow u_1 = 0$ <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 2px; margin-right: 20px;">6</div> <div style="border: 1px solid black; padding: 2px; margin-right: 20px;">0.2</div> </div> $\rightarrow v$ $\rightarrow 330$											
		Using conservation of momentum $6v + 0.2 \times 330 = 0$ $6v + 66 = 0$ $v = -11$	M1 M1 W1 W1										
		\therefore speed of recoil of the gun is 11 m s^{-1}	W1										
4	(ii)	$0 = v \leftarrow$ $F \leftarrow$ <div style="display: flex; align-items: center;"> <div style="border: 1px solid black; padding: 2px; margin-right: 10px;">6</div> <div style="border: 1px solid black; padding: 2px; margin-right: 10px;">6</div> </div> $11 = u \leftarrow$ $\leftarrow + \text{ive}$											
		Impulse = change in momentum $Ft = mv - mu$ $F \times 0.1 = 0 - 6 \times 11$ $F = -660 \text{ N}$	M2 W1 W1										
		\therefore force exerted by gun on competitor's shoulder is 660 N	W1										
			10										
4	(i)	$u = u$ $a = -9.8$ $v = 0$ at greatest height $s = 2.5$	Use $v^2 = u^2 + 2as$ $\Rightarrow 0 = u^2 - 2 \times 9.8 \times 2.5$ $\Rightarrow u^2 = 49$ $\Rightarrow u = 7 \text{ m s}^{-1}$	M1 MW1 W1									
	(ii)	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;"><u>A</u></td> <td style="width: 50%;"><u>B</u></td> </tr> <tr> <td>$u = 7$</td> <td>$u = 5$</td> </tr> <tr> <td>$a = -9.8$</td> <td>$a = -9.8$</td> </tr> <tr> <td>$s = s$</td> <td>$s = s$</td> </tr> <tr> <td>$t = t$</td> <td>$t = t - 1$</td> </tr> </table>	<u>A</u>	<u>B</u>	$u = 7$	$u = 5$	$a = -9.8$	$a = -9.8$	$s = s$	$s = s$	$t = t$	$t = t - 1$	MW1
<u>A</u>	<u>B</u>												
$u = 7$	$u = 5$												
$a = -9.8$	$a = -9.8$												
$s = s$	$s = s$												
$t = t$	$t = t - 1$												
		Use $s = ut + \frac{1}{2}at^2$	M1										
		$\Rightarrow s = 7t - 4.9t^2$	W1										
		$\Rightarrow s = 5(t-1) - 4.9(t-1)^2$	MW1										
		Subtract equations											
		$\Rightarrow 0 = 7t - 5t + 5 - 4.9t^2 + 4.9t^2 - 9.8t + 4.9$	M1										
		$\Rightarrow 0 = -7.8t + 9.9$											
		$\Rightarrow t = \frac{33}{26} = 1.27 \text{ s (3 sf)}$	W1										
			9										

5 (i) $a = 2t - 10$

$$v = \int a \, dt \\ = t^2 - 10t + c$$

When $t = 0$, $v = 21$

$$\Rightarrow 21 = c$$

$$\Rightarrow v = t^2 - 10t + 21 \text{ m s}^{-1}$$

M1

W1

AVAILABLE MARKS

(ii) $0 = t^2 - 10t + 21$

$$\Rightarrow 0 = (t - 3)(t - 7)$$

$$\Rightarrow t = 3, 7 \text{ seconds}$$

M1

W2

(iii) $s = \int v \, dt$

$$= \frac{1}{3}t^3 - 5t^2 + 21t + c$$

When $t = 0$, $s = 0$

$$\Rightarrow 0 = c$$

$$\Rightarrow s = (\frac{1}{3}t^3 - 5t^2 + 21t) \text{ m}$$

M1

W1

MW1

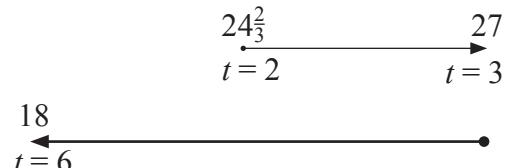
(iv) When $t = 2$, $s = \frac{8}{3} - 20 + 42 = 24\frac{2}{3}$

When $t = 3$, $s = 9 - 45 + 63 = 27$

When $t = 6$, $s = 72 - 180 + 126 = 18$

MW2

Overall journey:



M1

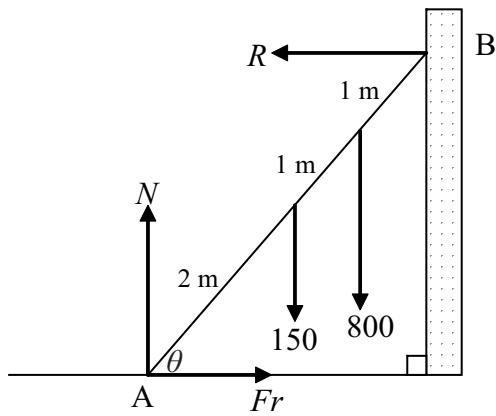
$$\text{Total distance} = 24\frac{2}{3} + 9$$

$$= 11\frac{1}{3} \text{ m}$$

W1

14

6 (i)



AVAILABLE MARKS

MW2

$$(ii) M(A): 150 \times 2 \cos \theta + 800 \times 3 \cos \theta = R \times 4 \sin \theta$$

M1 M1 W2

$$\Rightarrow 300 \times \frac{5}{13} + 2400 \times \frac{5}{13} = 4R \times \frac{12}{13}$$

$$\Rightarrow \frac{13500}{13} = \frac{48}{13}R$$

$$\Rightarrow R = 281.25 \text{ N}$$

$$\Rightarrow R = 281 \text{ N} \quad (3 \text{ sf})$$

W1

$$(iii) R(\uparrow): N = 150 + 800 = 950$$

M1 W1

$$R(\rightarrow): Fr = R$$

$$\Rightarrow Fr = 281.25$$

MW1

$$\text{But when the ladder is about to slip, } Fr = \mu N$$

M1

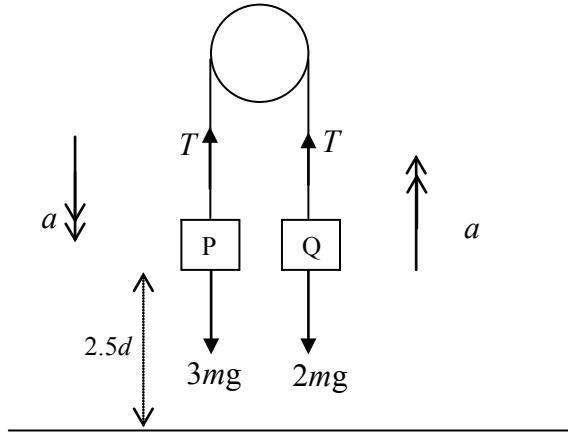
$$\Rightarrow 281.25 = \mu \times 950$$

$$\Rightarrow \mu = 0.296 \quad (3 \text{ sf})$$

W1

12

7 (i)



AVAILABLE MARKS

MW2

(ii) Using $F = ma$

M1

$$P: 3mg - T = 3ma$$

MW1

$$Q: T - 2mg = 2ma$$

MW1

$$\Rightarrow mg = 5ma$$

M1

$$\Rightarrow a = \frac{1}{5}g$$

W1

(iii) $u = 0$

$$\text{Use } v^2 = u^2 + 2as$$

M1

$$a = \frac{1}{5}g$$

$$\Rightarrow v^2 = 0 + 2 \times \frac{1}{5}g \times 2.5d$$

$$s = 2.5d$$

$$\Rightarrow v^2 = gd$$

$$v = ?$$

$$\Rightarrow v = \sqrt{gd} \text{ m s}^{-1}$$

W1

(iv) Time for P to hit the floor:

$$u = 0$$

$$\text{Use } s = ut + \frac{1}{2}at^2$$

M1

$$a = \frac{1}{5}g$$

$$\Rightarrow 2.5d = 0 + \frac{1}{2} \times \frac{1}{5}g \times t^2$$

$$s = 2.5d$$

$$\Rightarrow 25d = gt^2$$

$$t = ?$$

$$\Rightarrow t = 5\sqrt{\frac{d}{g}}$$

W1

Time for Q to rise and fall:

$$u = \sqrt{gd}$$

$$\text{Use } s = ut + \frac{1}{2}at^2$$

M1

$$a = -g$$

$$\Rightarrow 0 = \sqrt{gd} t - \frac{1}{2}g \times t^2$$

$$s = 0$$

$$\Rightarrow 0 = \sqrt{g} t(2\sqrt{d} - \sqrt{gt})$$

W1

$$t = ?$$

$$\Rightarrow t = 2\sqrt{\frac{d}{g}}$$

W1

$$\text{Hence total time} = 7\sqrt{\frac{d}{g}}$$

MW1

Alternative Solution

Time for Q to rise:

$$u = \sqrt{gd}$$

Use $v = u + at$

M1

$$a = -g$$

$$\Rightarrow 0 = \sqrt{gd} - g \times t$$

$$v = 0$$

$$\Rightarrow t = \sqrt{\frac{d}{g}}$$

W1

$$t = ?$$

$$\text{Hence time for Q to rise and fall} = 2\sqrt{\frac{d}{g}}$$

MW1

$$\text{Hence total time} = 7\sqrt{\frac{d}{g}}$$

MW1

15

Total

75