

Projectile **How to apply Eq. of motion in a Projectile motion**

$$v = u + at$$

$$v^2 = u^2 + 2as$$

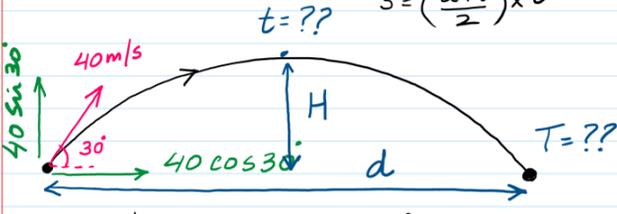
$$s = ut + \frac{1}{2}at^2$$

$$s = \left(\frac{u+v}{2}\right)t$$

$$s = vt \quad | \quad v = u + at$$

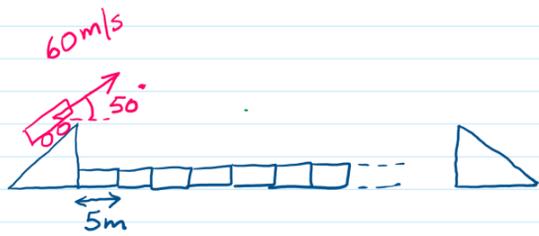
$$v^2 = u^2 + 2as$$

$$s = \frac{1}{2}vt + \frac{1}{2}at^2$$

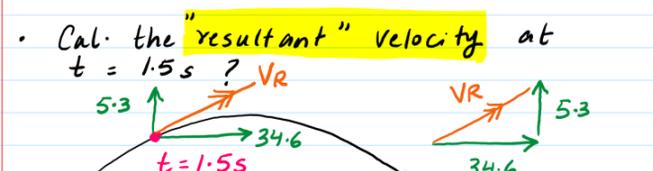


- Initial horizontal component of velocity = $40 \cos 30 = 34.6 \text{ m/s}$
- Initial vertical component of velocity = $40 \sin 30 = 20 \text{ m/s}$
- Cal max height reached (H)
- $u = 20 \quad v = 0 \quad a = -9.81 \quad s = ??$
- $v^2 = u^2 + 2as$
- $0 = 20^2 + 2(-9.81)s \quad s = 20.4 \text{ m}$
- Cal time taken (t) to reach max height.
- $u = 20 \quad v = 0 \quad a = -9.81 \quad s = 20.4 \quad t = ??$
- $v = u + at$ OR $s = ut + \frac{1}{2}at^2$
- $0 = 20 + (-9.81)t$
- $t = 2.04 \text{ s}$
- Cal the total time (T) for entire journey $T = 2xt = 2 \times 2.04 = 4.08 \text{ s}$.
- Cal the total horizontal distance (d) covered by projectile.
- $d = s \times t$ OR $s = ut + \frac{1}{2}at^2$
- $d = 34.6 \times 4.08$
- $d = 141 \text{ m}$
- $s = 34.6 \times 4.08$
- $s = 141 \text{ m}$

Side note:

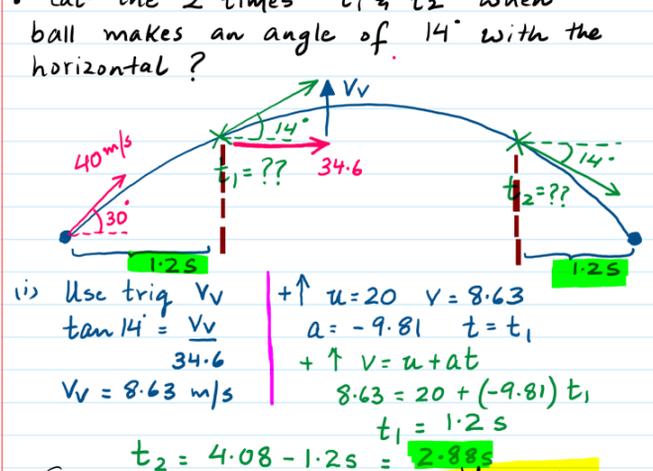


- Cal. max # of blocks which can be crossed by the car in the given diagram?
- (i) $v = u + at$ (t to reach 0 = $60 \sin 50 - 9.81t$ highest pt)
- $t = 4.7 \text{ s}$
- (ii) $T = 2xt = 2 \times 4.7 = 9.4 \text{ s}$
- (iii) total horizontal distance
- $d = s \times t$
- $d = (60 \cos 50) \times 9.4$
- $d = 362.5 \text{ m}$
- (iv) max # of cars = $\frac{362.5}{5} = 72.5 \approx 72 \text{ cars}$



- Cal. the "resultant" velocity at $t = 1.5 \text{ s}$
- V_H remains constant throughout $V_H = 34.6 \text{ m/s}$
- find V_V at 1.5 sec
- $u = 20 \quad v = ?? \quad a = -9.81 \quad t = 1.5$
- $v = u + at$
- $v = 20 + (-9.81)(1.5)$
- $V_V = 5.3 \text{ m/s}$
- Cal. the 2 times t_1 & t_2 when ball makes an angle of 14° with the horizontal?

- side note.
- Q: Cal V_R at $t = 3 \text{ sec}$
- $V_H = 34.6 \text{ m/s}$
- Find V_V at $t = 3 \text{ s}$
- $V_R = \sqrt{(-9.4)^2 + (34.6)^2}$
- $V_R = 36 \text{ m/s}$



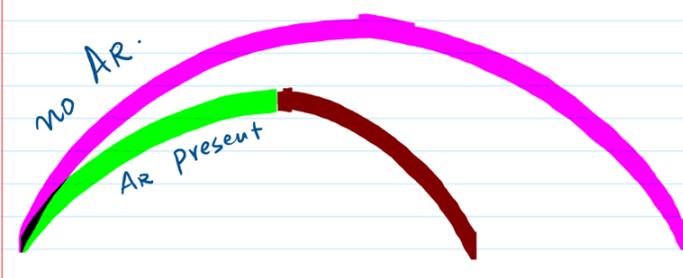
Example Question using Variables rather than absolute numbers.



- Initial horizontal velocity = $u \cos \theta$
- Initial vertical velocity = $u \sin \theta$
- Expression for vertical velocity after t sec
- $v = u + at$
- $v = u \sin \theta + (-g)t$
- $v = u \sin \theta - gt$
- Expression for horizontal velocity after t sec
- $u \cos \theta$
- Expression for calculating horizontal distance after t sec?
- $d = s \times t$
- $d = u \cos \theta \times t$
- Expression for calculating vertical distance after t sec.
- $s = ut + \frac{1}{2}at^2$
- $s = (u \sin \theta)t + \frac{1}{2}(-g)t^2$
- $s = u \sin \theta \cdot t - \frac{1}{2}gt^2$
- Expression for time taken (t) to reach max height.
- $v = u + at$
- $0 = u \sin \theta + (-g)t$
- $t = \frac{u \sin \theta}{g}$
- Expression for total time (T) for the journey.
- $T = 2xt$
- $T = \frac{2u \sin \theta}{g}$

Note: Above expressions / general formula used in mcqs.

How to construct path of projectile if air resistance is present



- due to AR
- vertical height will reduce.
- horizontal range / distance will reduce.
- Since AR is present \therefore horizontal component of velocity will keep decreasing \therefore dist covered in 2nd half (brown) will be less than dist covered in the first half (green) \therefore path NOT symmetrical.